Ultimate Performance
Miniature American Shepherd Rules

Ultimate Performance Miniature American Shepherd

The Ultimate Performance MAS competition is offered to showcase the amazing abilities of the Miniature American Shepherd. Unlike the traditional MVMAS program, Ultimate Performance Miniature American Shepherd changes from year to year, depending on which events are offered at the National show. Dogs must be AKC registered Miniature American Shepherds to participate.

New dog sports may be added in the future to further demonstrate the amazing abilities of the Miniature American Shepherd. Hosting clubs must offer at least 3 events.

ULTIMATE PERFORMANCE MINIATURE AMERICAN SHEPHERD SCORING

To qualify for the Ultimate Performance MAS (UPMAS) the dog/handler team must qualify in at least 3 of the following categories at Nationals (events offered at Nationals may vary from year to year): AKC Herding (Instinct, Test or Trial), AKC Agility, AKC Obedience, AKC Rally, AKC Scent Work, NADD Dock Diving, UpDog, and AKC Fast Cat. If your dog has previously earned a Herding Instinct certificate you may not repeat Herding Instinct for the purposes of this competition.

Placements will be awarded for 1st – 4th, and all UPMAS qualifiers will receive a special award. The 1st Place winner will earn the title “Ultimate Performance Miniature American Shepherd”. If the 1st place Ultimate Performance MAS is also the 1st place dog for MVMAS, they will be given the Iron Dog award. Iron Dog prize may be sent after Nationals, as there may or may not be a winner each year.

Point Calculation: Points are totaled from all event categories offered.

If there is a tie, the 1st tiebreaker is to take the most categories with a Q, 2nd tiebreaker is to take the highest Herding score, 3rd tiebreaker is to take the fastest Herding time and 4th tiebreaker is the number of classes entered.

A scorekeeper/chairperson will be assigned by MASCUSA or the Hosting Club. Scores will be available for exhibitors to double check as soon as practicable after each eligible

competition is completed. It is the owner/handler's responsibility to check the scores as posted, and report to the UPMAS chairperson any discrepancy no later than the posted deadline. Discrepancies may only be filed by the handler for the event where there is a discrepancy. The UPMAS awards will be presented at the Award Ceremony. Judges placements/decisions for all events are final. Awards for UPMAS are final once presented. The UPMAS Chairperson will keep records for at least 1 year after the event.

ULTIMATE PERFORMANCE Miniature American Shepherd ENTRANTS

Ultimate Performance MAS entrants must be AKC registered, and 6 months of age as of the 1st day of the competition. Individual events may have additional canine age criteria. There will be a fee to enter this competition, see premium for details.

PAL dogs registered with AKC as Miniature American Shepherds may compete in UPMAS as "FEO" – For Exhibition Only and are not eligible for 1st-4th placements or awards. PAL MAS competing as FEO in this event are eligible to earn an UPMAS qualifying ribbon or medal if offered by the club.

Event Categories – only the highest score for each category will be used. Dogs must compete at their most recent competitive levels, in each event. Dogs may not repeat herding instinct, for a herding score to count.

SPECIAL ULTIMATE PERFORMANCE MAS RECOGNITION

Participating in the Ultimate Performance MAS is an adventure in itself, all qualifiers will be recognized. 1st-4th places will be given additional recognition.

The Highest Scoring Junior team and the Highest Scoring Veteran MAS (7+ years old) in the UP-MAS competition will be recognized for their achievements.

In addition to the Highest Scoring Junior UP-MAS Team, recognition will be given to the high scoring qualifying junior handler in each age group: 8 and under, 9-11, 12-14 and 15-18. AKC rules for junior performance competition are followed, any junior handler under the age of 18 is allowed to compete in UP-MAS. If any performance judge feels that the dog/junior team they are judging are not under control or performing safely the judge may recommend to the MV/UPMAS Chairpersons that the team be removed from the MV/UPMAS competition.

Junior Handler Awards - The junior handler must show the dog in all events in order to be eligible for Junior Handler awards. Multiple handlers may handle other dogs entered in this competition.

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Points Schedule

EVENT	CLASS	POINT VALUE	POINTS ALLOWED
HERDING	INSTINCT	1	6
HERDING	HERDING TESTED	2	
HERDING	PRE-TRIAL	3	
HERDING	STARTED (Sheep or Ducks)	4	
HERDING	INTERMEDIATE (Sheep or Ducks)	5	
HERDING	ADVANCED (Sheep or Ducks)	6	
OBEDIENCE	BEGINNER NOVICE OBEDIENCE	1	6
OBEDIENCE	NOVICE OBEDIENCE (Regular & Preferred)	2	
OBEDIENCE	GRADUATE NOVICE OBEDIENCE	3	
OBEDIENCE	OPEN OBEDIENCE (Regular & Preferred)	4	
OBEDIENCE	GRADUATE OPEN OBEDIENCE	5	
OBEDIENCE	UTILITY (Regular & Preferred)	6	
RALLY	NOVICE RALLY	1	6
RALLY	INTERMEDIATE RALLY	2	
RALLY	ADVANCED RALLY	3	
RALLY	EXCELLENT RALLY	4	
RALLY	CHOICE RALLY	5	
RALLY	MASTER RALLY	6	
AGILITY	NOVICE STANDARD (Regular & Preferred)	2	6
AGILITY	OPEN STANDARD (Regular & Preferred)	4	
AGILITY	EXCELLENT STANDARD (Regular & Preferred)	5	
AGILITY	MASTER STANDARD (Regular & Preferred)	6	
AGILITY	PREMIER STANDARD (Regular & Preferred)	6	
AGILITY	NOVICE JWW (Regular & Preferred)	2	
AGILITY	OPEN JWW (Regular & Preferred)	4	
AGILITY	EXCELLENT JWW (Regular & Preferred)	5	
AGILITY	MASTER JWW (Regular & Preferred)	6	
AGILITY	PREMIER JWW (Regular & Preferred)	6	
FAST CAT	< 17 MPH	1	5
FAST CAT	17 - 21.99 MPH	2	
FAST CAT	22 - 24.99 MPH	3	
FAST CAT	25 - 26.99 MPH	4	
FAST CAT	27 MPH and over	5	

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SCENT WORK	NOVICE (Containers, Interior, Exterior, Buried, HD)	1	5
SCENT WORK	ADVANCED (Containers, Interior, Exterior, Buried, HD)	2	
SCENT WORK	EXCELLENT (Containers, Interior, Exterior, Buried, HD)	3	
SCENT WORK	MASTERS (Containers, Interior, Exterior, Buried, HD)	4	
SCENT WORK	DETECTIVE	5	

DOCK DIVING	Lap Division - 1 inch - 4' 11"	1	5
DOCK DIVING	Lap Division - 5' - 8' 11"	2	
DOCK DIVING	Lap Division - 9' - 12' 11"	3	
DOCK DIVING	Lap Division - 13' - 17' 11"	4	
DOCK DIVING	Lap Division - Equal to or greater than 18'	5	
DOCK DIVING	Open Division - 1 inch - 9' 11"	1	
DOCK DIVING	Open Division - 10' - 14' 11"	2	
DOCK DIVING	Open Division - 15' - 19' 11"	3	
DOCK DIVING	Open Division - 20' - 23' 11"	4	
DOCK DIVING	Open Division - Equal to or greater than 24'	5	

DISC DOG	Boom - 1-3	1	5
DISC DOG	Boom - 2-8	2	
DISC DOG	Boom - 9-16	3	
DISC DOG	Boom - 17-22	4	
DISC DOG	Boom - 23+	5	
DISC DOG	4WayPlay - 1-10	1	
DISC DOG	4WayPlay -11-16	2	
DISC DOG	4WayPlay -17-21	3	
DISC DOG	4WayPlay - 22-27	4	
DISC DOG	4WayPlay - 28+	5	
DISC DOG	Frizgility - 1-59	1	
DISC DOG	Frizgility - 60-79	2	
DISC DOG	Frizgility - 80-100	3	
DISC DOG	Frizgility - 101-124	4	
DISC DOG	Frizgility - 125+	5	
DISC DOG	FunKey - 1-17	1	
DISC DOG	FunKey -18 -24	2	
DISC DOG	FunKey - 25-32	3	
DISC DOG	FunKey - 33-40	4	
DISC DOG	FunKey - 40+	5	
DISC DOG	Greedy - 1-6	1	
DISC DOG	Greedy - 7-21	2	
DISC DOG	Greedy - 22-29	3	
DISC DOG	Greedy - 30-37	4	
DISC DOG	Greedy - 38+	5	

DISC DOG	Seven Up - 1-20	1	
DISC DOG	Seven Up - 21-33	2	
DISC DOG	Seven Up - 34-48	3	
DISC DOG	Seven Up - 49-60	4	
DISC DOG	Seven Up - 61+	5	
DISC DOG	Spaced Out - 1-14	1	
DISC DOG	Spaced Out - 15-29	2	
DISC DOG	Spaced Out - 30-59	3	
DISC DOG	Spaced Out - 60-69	4	
DISC DOG	Spaced Out - 70+	5	5
DISC DOG	Throw N Go - 1-12	1	
DISC DOG	Throw N Go - 13-22	2	
DISC DOG	Throw N Go - 23-32	3	
DISC DOG	Throw N Go - 33-41	4	
DISC DOG	Throw N Go - 42+	5	
DISC DOG	Time Warp - 1-14	1	
DISC DOG	Time Warp - 15-27	2	
DISC DOG	Time Warp - 28-51	3	
DISC DOG	Time Warp - 52-67	4	
DISC DOG	Time Warp - 68+	5	

Notes:

1) Only the Highest Q per "color" counts If there
2) This is a master point schedule for the Ultimate

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